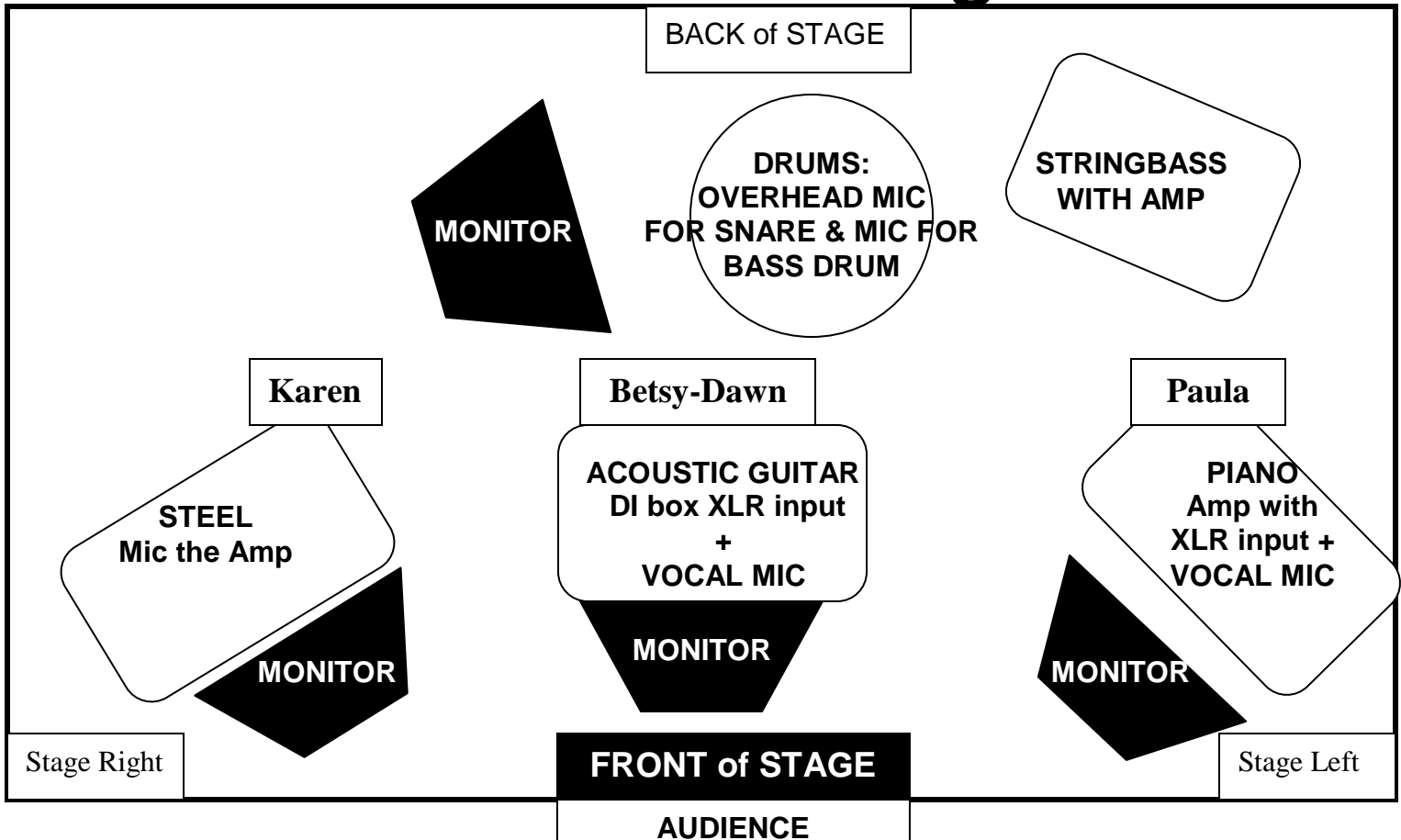


GiRL HOWDY Stage Plot



8 Inputs to the board: A total of 9 channels are needed **IF** everything goes through the board, and 2 are channels used for the DRUMS. **NOTE:** Can get by with 8 channels if the board is limited, and just use one instead of two channels for the drums.

6 mics total: 1 mic on the steel guitar amp + 1 overhead mic for snare + 1 for bass drum + 2 Vocal mics = 5.

The other 3 channels: are lines out to the board from the, piano amp, bass amp and guitar pre-amp/direct box.

Mic Stands: 3 stands – 1 boom for Paula, 1 gooseneck for Betsy-Dawn and 1 for drum overhead set-up, 1 short bass drum mic stand.

Vocals: Set for even vocal blend, roll off highs on Betsy-Dawn's vocals so she doesn't break eardrums! She has a trebly voice, that can be very shrill if not EQ'd properly. PLEASE SET VOCAL VOLUME FAIRLY HIGH ABOVE BAND LEVEL.

Echo: **YES – on vocals – this is very important to us – slap back echo on the vocals.**

Monitors: 4 if possible. Put everything (vox & instr.) in the monitors except bass & drums.

Guitar: Slight slap-back echo, very very slight amount, just a hint.

Stringbass: Slight slap-back echo, very very slight amount, just a hint.

Steel: Generally the steel needs to be boosted more than the other instruments, otherwise it gets lost in the mix.

Monitor Mixes – Ideally 4 SEPARATE MIXES.

If only 2 mixes available – put vocals for Betsy-Dawn & Paula on separate mixes.